

3.4 Particle motion

Dynamics definitions^a

Newtonian force	$F = m\ddot{r} = \dot{p}$	(3.63)	F force m mass of particle r particle position vector
Momentum	$p = m\dot{r}$	(3.64)	p momentum
Kinetic energy	$T = \frac{1}{2}mv^2$	(3.65)	T kinetic energy v particle velocity
Angular momentum	$J = r \times p$	(3.66)	J angular momentum
Couple (or torque)	$G = r \times F$	(3.67)	G couple
Centre of mass (ensemble of N particles)	$R_0 = \frac{\sum_{i=1}^N m_i r_i}{\sum_{i=1}^N m_i}$	(3.68)	R_0 position vector of centre of mass m_i mass of i th particle r_i position vector of i th particle

^aIn the Newtonian limit, $v \ll c$, assuming m is constant.

Relativistic dynamics^a

Lorentz factor	$\gamma = \left(1 - \frac{v^2}{c^2}\right)^{-1/2}$	(3.69)	γ Lorentz factor v particle velocity c speed of light
Momentum	$p = \gamma m_0 v$	(3.70)	p relativistic momentum m_0 particle (rest) mass
Force	$F = \frac{dp}{dt}$	(3.71)	F force on particle t time
Rest energy	$E_r = m_0 c^2$	(3.72)	E_r particle rest energy
Kinetic energy	$T = m_0 c^2 (\gamma - 1)$	(3.73)	T relativistic kinetic energy
Total energy	$E = \gamma m_0 c^2$	(3.74)	E total energy ($= E_r + T$)
	$= (p^2 c^2 + m_0^2 c^4)^{1/2}$	(3.75)	

^aIt is now common to regard mass as a Lorentz invariant property and to drop the term “rest mass.” The symbol m_0 is used here to avoid confusion with the idea of “relativistic mass” ($= \gamma m_0$) used by some authors.

Constant acceleration

$v = u + at$	(3.76)	u initial velocity
$v^2 = u^2 + 2as$	(3.77)	v final velocity
$s = ut + \frac{1}{2}at^2$	(3.78)	t time
$s = \frac{u+v}{2}t$	(3.79)	s distance travelled
		a acceleration