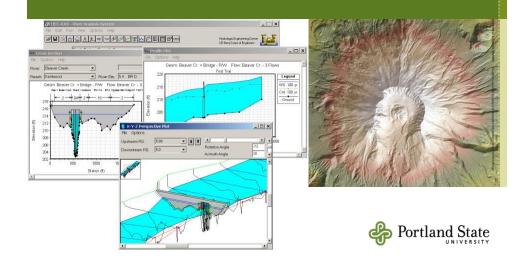
Digital Terrain Applications





Engineering

- CAD
- Route planning and design
- Earthwork calculation
 - Profiles
 - Cut-and-fill
- Visualization



Military

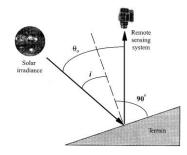
- Flight simulation
- Cruise missile navigation





Remote Sensing

- Illumination variation caused by slope and aspect (and shadow) effects
- Correction methods



$$L_H = L_T \frac{\cos \theta_o}{\cos i}$$

 L_H = radiance observed for a horizontal surface (i.e., slope-aspect-corrected remote sensor data)

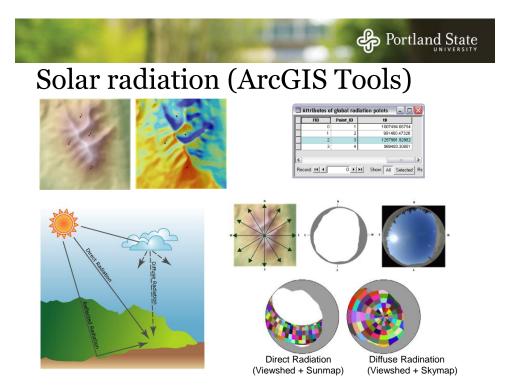
 L_T = radiance observed over sloped terrain (i.e., the raw remote sensor data)

 $\theta_o =$ Sun's zenith angle

i = Sun's incidence angle in relation to the normal on a pixel.

Climatology

- Micrometeorology
 - Wind field model (simulated wind-tunnel)
 - Sunlight model
- Volume change of glaciers
- Solar radiation calculation



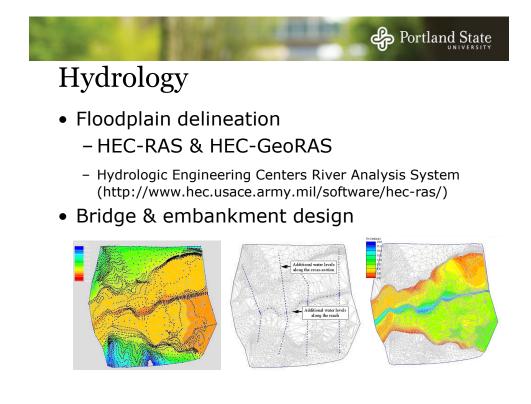


Water Conservancy

- Dam design
- Water level reservoir volume function



The Great Johnstown Flood in 1889. http://www2.nature.nps.gov/ParkScience/index.cfm?ArticleID=74





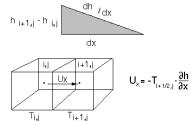
Others...

Groundwater toolset

•Darcy flow & Darcy velocity: volume of water flowing per unit time through a unit cross-sectional area normal to the direction of flow.

•Particle Track (advection - groundwater "flow direction")

•Porous Puff (dispersion)





KML Reference:

http://code.google.com/apis/kml/docu mentation/kmlreference.html

Sketchup Pluginfor ArcGIS:

http://sketchup.google.com/download/