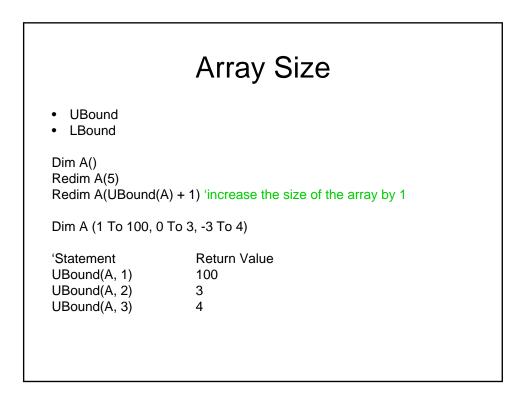


2-D Arrays									
Dim A (3, 7) 'the array has 4 rows, 8 cols, a total of 32 elements									
	0,0	0,1	0,2	0,3	0,4	0,5	0,6	0,7	
	1,0	1,1	1,2	1,3					
	2,0	2,1	2,2	2,3					
	3,0	3,1	3,2	3,3					
0,0 1,0	2,0	3,0 0),1 1	,1 2	,1 3,	1 0,2	2 1,2	2 2,2	·

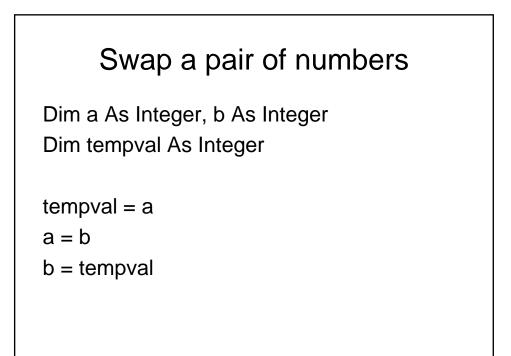


Dim A(3, 7) As Integer '2-D array with 32 elements Dim B(31) As Integer '1-D array with 32 elements Dim iIndex As Long Dim irow As Integer, icol As Integer

For icol = 0 to 7 For irow = 0 to 3 iIndex = icol * 4 + irow A(irow, icol) = iIndex B(iIndex) = iIndex Next



Calculate Mean Value Dim i As Integer Dim n As Integer Dim inarr() As Double Dim arr_sum As Double, arr_avg As Double 'set the value of n ... Redim inarr(1 to n) 'Redim Preserve inarr(1 to n) 'Initialize inarr ... $arr_sum = 0$ For i = 1 to n arr_sum = arr_sum + inarr(i) Next arr_avg = arr_sum / n

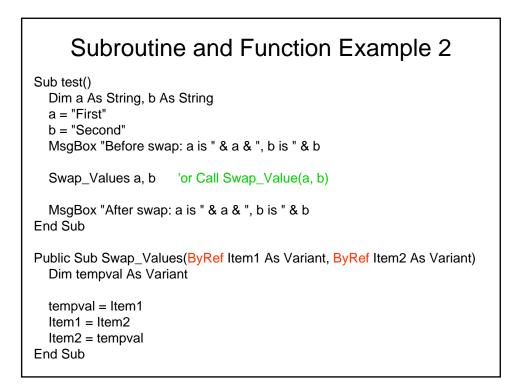


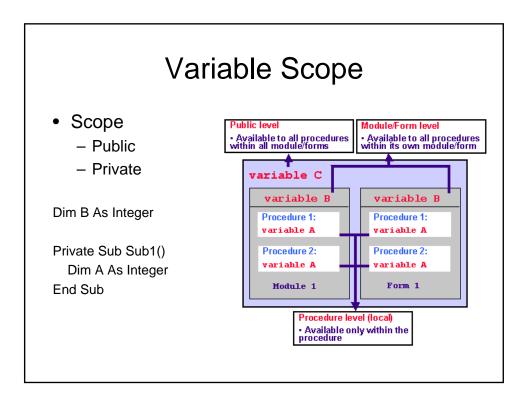
Subroutines & Functions

Public Sub Swap(a As Integer, b As Integer)

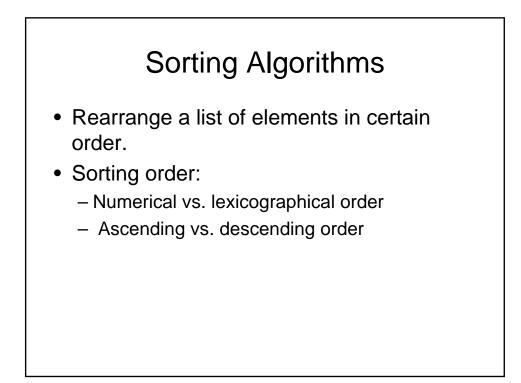
- Scope
- Sub or Function
- Name of sub (function)
- Argument list (called by value versus by reference)
- Return data type

Subroutine and Function Example 1
Option Explicit
Sub test() Dim response As String Dim dArea As Double
response = InputBox("Enter the radius of a cirle") If Len(response) = 0 Then Exit Sub 'User press cancel
MsgBox "Area of the cirlce is " & Area_of_Circle(CDbl(response)) End Sub
Public Function Area_of_Circle(r As Double) As Double Dim pi pi = 4 * Atn(1) 'pi equals 4 times the arctangent of 1 Area_of_Circle = pi * r * r End Function



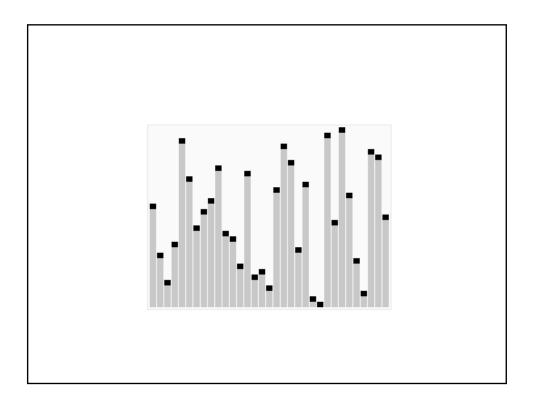


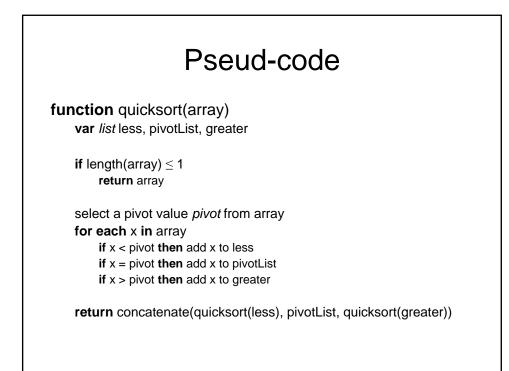
Debug • VBA IDE Debug Tool - Breakpoint - Step - Variable values browsing • Debug.print and Debug.pause • Error handler

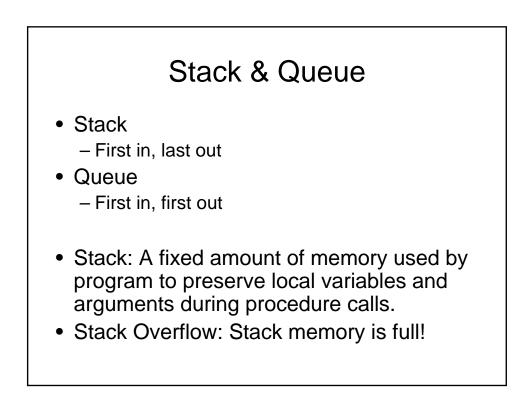


Quick Sort

• *Quicksort* is a <u>divide and conquer</u> <u>algorithm</u> which relies on a *partition* operation: to partition an array, we choose an element, called a *pivot*, move all smaller elements before the pivot, and move all greater elements after it. We then recursively sort the lesser and greater sublists.







QuickSort Pesudo-code

function partition(array, left, right, pivotIndex) pivotValue := array[pivotIndex] swap(array, pivotIndex, right) // Move pivot to end storeIndex := left for i from left to right-1 if array[i] <= pivotValue swap(array, storeIndex, i) storeIndex := storeIndex + 1 swap(array, right, storeIndex) // Move pivot to its final place return storeIndex function quicksort(array, left, right) if right > left select a pivot index (e.g. pivotIndex := left) pivotNewIndex := partition(array, left, right, pivotIndex) quicksort(array, left, pivotNewIndex-1) quicksort(array, pivotNewIndex+1, right)