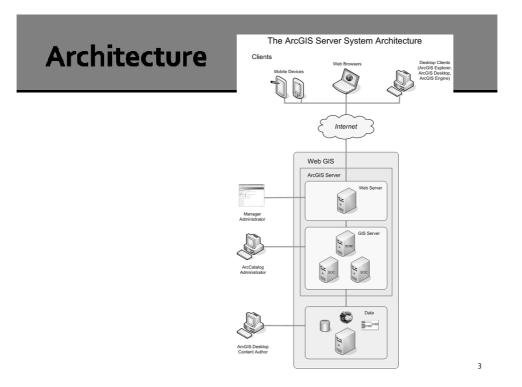
\* ArcGIS Server Architecture beyond the desktop

# GEOG 4/590: GIS Programming

# Why GIS Server?

- Share GIS resources throughout a company or across the Web
- Resources are "hosted" on a GIS server and accessed by clients
- Advantages:
  - Centrally managed data
  - Multiple users
  - Up-to-date data
  - Web client = less expensive than ArcMap for all



# What is a service?

- "A method of communication between two electronic devices" <u>http://en.wikipedia.org/wiki/Web\_service</u>
- "...a representation of a GIS resource that a server is making available to other computers on a network. " <u>ESRI</u>
- Services are "published" using ArcGIS Server Manager
- Computers accessing the service are called clients

5

6

#### **ArcGIS services**

- <u>Map</u>: makes maps, features, and attribute data available
- <u>Geocode</u>: find/display addresses on a map and see how they relate to surrounding features
- <u>Geodata</u>: access a geodatabase
- <u>Geometry</u>: geometric calculations such as buffering, simplifying, calculating areas and lengths, and projecting

# **More ArcGIS services**

- <u>Geoprocessing</u>: contains tasks accessible by clients; These tasks are executed on the server; Appear as toolboxes
- <u>Image</u>: provides access to raster (and image) data
- <u>Search</u>: a searchable index of an organization's GIS content

# **OGC services**

- Open Geospatial Consortium, Inc. (OGC), has published specifications for sharing GIS information on the web
- Open Standards !!!
- Web Map Service (<u>WMS</u>) : is a spec for serving collections of layers as map images
- Web Feature Service (WFS) : is a spec for serving geographic features (vector)
- Web Coverage Service (<u>WCS</u>): provides a spec for sharing raster datasets

# **ArcGIS server and OGC services**

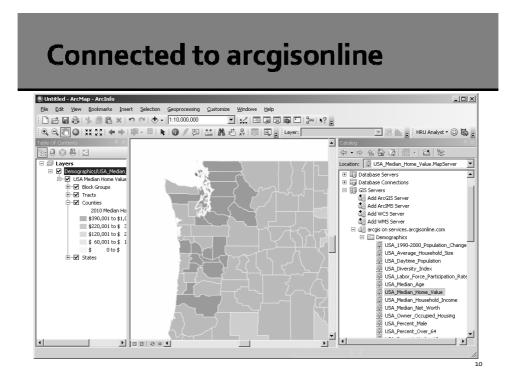
- OGC capabilities may be enabled when configuring the service through ArcGIS Server Manager
- <u>http://help.arcgis.com/en/arcgisserver/10.0/help/arcgis\_server\_dotnet\_help/index.html#/OGC\_support\_in\_ArcGIS\_Server/0093000005600000/</u>
- <u>http://www.opengeospatial.org/</u>

9

# **ArcGIS Desktop as a client**

 Connect to ArcGIS server just like connecting to a local folder

	General	ıک
Cetalog         # ×                ⟨→ □→ □▲ □▲ □▲ □▲ □▲ □▲ □▲ □▲ □▲ □▲ □▲ □▲ □▲	Choose the type of ArcGIS Server connection  Choose the type of ArcGIS Server connection  Server URL: http://services.arcgisonline.com/arcgis/services	
B       Folder Connections         B       Toolboxes         B       Dotabase Servers         B       Dotabase Connections         B       Gotabase Servers         C       Add ArcGIS Server         C       Add ArcGIS Server         C       Add WCS Server         C       Ad	http://www.myserver.com/arcgis/services         Host Name:         Authentication (Optional)         User Name:         Password:         Image:         Save Username/Password	
	< <u>B</u> ack Finish Cance	



#### **Authoring server content**

- Generate documents in ArcMap to be hosted on the server
- Create raster and mosaic datasets
- Build GIS models using ModelBuilder or Geoprocessing menu to share as geoprocessing services
- Resources are managed via ArcCatalog with permissions or the Server Manager client

#### **Creating web applications**

- Use ArcGIS Server Manager wizard to create a Web mapping application that uses your services.
  - Map layers
  - Theme and appearance
  - Tasks to simply workflow
- Use Web ADF for more complicated tasks. But please don't (unofficially)

12

# **RIA clients**

- Choose one of these instead to build Rich Internet Applications
- JavaScript API <u>http://help.arcgis.com/en/webapi/javascript/arcg</u> <u>is/</u>
- Flex API <u>http://help.arcgis.com/en/webapi/flex/help/index</u> <u>.html</u>
- Silverlight API <u>http://help.arcgis.com/en/webapi/silverlight/help</u> <u>/index.html</u>

# JavaScript API

- Powered by a back-end REST API
- REpresentational State Transfer
- Built using <u>Dojo JavaScript toolkit</u>, so it works on all browsers
- Scripts can be written with any text editor
- Copy and paste your script into an HTML document
- "You can use the JavaScript API even if you have little or no coding experience." - ESRI

#### JavaScript sample

```
function init() {
  map = new esri.Map("map");
  layer = new
  esri.layers.ArcGISDynamicMapServiceLayer("htt
  p://sampleserver1.arcgisonline.com/ArcGIS/res
  t/services/Specialty/ESRI_StatesCitiesRivers_
  USA/MapServer");
  if (layer.loaded) {
    buildLayerList(layer);
   }
  else {
    dojo.connect(layer, "onLoad",
   buildLayerList);
  }
}
```

```
15
```

# **Flex API**

- Powered by a back-end REST API
- Coded with MXML (Macromedia XML)
- Use Adobe FlashBuilder to create your project
- When you compile your application a .SWF file is created
- Embed the .SWF file in an html page, deploy to the server, and access via a web browser

### **Flex sample**



# **ArcGIS viewer for Flex**

- Configurable Web application built on the ArcGIS API for Flex
- No programming required => use XML configuration files
- Consumes services from your GIS server and ArcGIS.com
- Supports data display, interactive querying, Web editing, data extraction, geocoding, printing, and ...

18

# **More on ArcGIS viewer for Flex**

- Built upon widgets. Use built-in widgets or extend functionality by writing your own. See <u>video</u>
- Only works if you have permissions on the client computer and can install the viewer
- Download the flex viewer here: <u>http://resources.arcgis.com/content/arcgis-flex-viewer-download</u>
- Demo from Chris shortly...

# Microsoft Silverlight API

- Cross-browser, cross-platform development environment for building and delivering RIA
- Enables you to integrate ArcGIS Server, ESRI MapIt, and Bing Maps services
- Build your project in VS Web Developer Express 2010 and generate an .xap file
- Silverlight application are hosted in an html or .aspx page by the Server and accessed in a web browser

20

# Silverlight sample

```
<UserControl x:Class="SilverlightApplication.MainPage"</pre>
  xmlns="http://schemas.microsoft.com/winfx/2006/xaml/presentati
  on"
  xmlns:x="http://schemas.microsoft.com/winfx/2006/xaml"
  xmlns:esri="clr-
  namespace:ESRI.ArcGIS.Client;assembly=ESRI.ArcGIS.Client">
  <Grid x:Name="LayoutRoot" Background="White">
     <esri:Map x:Name="MyMap" Extent="-120, 20, -100, 40" >
       <esri:Map.Layers>
         <esri:ArcGISTiledMapServiceLayer ID="StreetMapLayer"</pre>
           Url="http://server.arcgisonline.com/ArcGIS/rest
          /services/ESRI_StreetMap_World_2D/MapServer" />
       </esri:Map.Layers>
      </esri:Map>
   </Grid>
</UserControl>
```