# **GIS** Data Analysis

Methods for Generating Secondary Information

- Buffering Generating AOI
- Overlay Dasymetric Mapping (areal interpolation)
- Distance Measurement Determining AOI
   Thiessen polygons
- Pattern Analysis Determining AOI

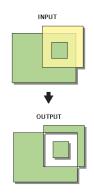
   Nearest neighbor analysis
- Map Manipulation
  Dissolve, clip, append, select, eliminate, update, erase
- Spatial interpolation
- Raster calculation

# Buffering

- Proximity, edge effect, spatial interaction
- Point, line, polygon features
- · Variations of buffering
- Irregular buffering (e.g., stream reaches)
- · Applications
  - Protection zone
  - Neutral zone
  - Inclusion zone
  - Sampling scheme

### Map overlay

- Overlay feature types
  - Point-in-polygon
  - Line-in-polygon
  - Polygon-on-polygon
- · Overlay methods
  - Union
  - Intersect
  - Symmetrical Difference
  - Identity



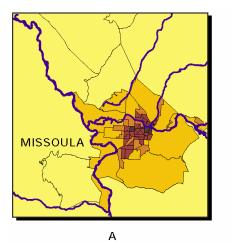
## **Overlay Procedures**

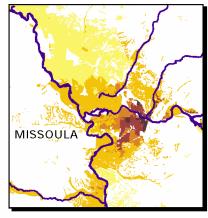
- Determine the spatial reference for processing. All the input feature classes are projected (on the fly) into this spatial reference.
- Crack and cluster the features.
- Discover geometric relationships (overlap) between the input features and the overlap features.
- · Assign attributes based on the type of overlay.
- Remove features based on the combinations of attributes and overlay types.

# Map overlay (cont.)

- Considerations
  - Georeferencing, registration
  - Slivers (fuzzy tolerance, cluster tolerance, minimum mapping unit
  - Error propagation (The expected accuracy of a composite map cannot be better than the least accurate individual input map.)
- Applications
  - Site analysis
  - Areal interpolation (dasymetric mapping)

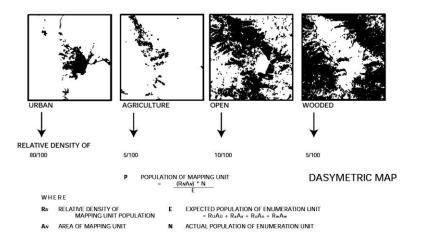
### Choropleth vs Dasymetric Maps





В

### Dasymetric mapping



### Dasymetric Mapping with Ancillary Info

Α	
в	

Example: Total population N: 100 Total area of enumeration unit: 10 (unit<sup>2</sup>) Area of A A<sub>A</sub>: 7 (unit<sup>2</sup>) Area of B A<sub>B</sub>: 3 (unit<sup>2</sup>) **B's population is twice as dense as A's** (i.e., relative density A : B = 1 : 2)

Actual density of A and B: 1 x K, 2 x K (K is a constant) Actual population of A and B: 1K x 7, 2K x 3 Total population 100 = 1K x 7 + 2K x 3 K = 100 / 13Population of A = 1K x 7 = 100 / 13 x 7 = 53.85 Population of B = 2K x 3 = 2 x 100 / 13 x 3 = 46.15 K = N / (R<sub>A</sub>x A<sub>A</sub> + R<sub>B</sub> x A<sub>B</sub>) P<sub>A</sub> = R<sub>A</sub> x A<sub>A</sub> x K, P<sub>B</sub> = R<sub>B</sub> x A<sub>B</sub> x K P<sub>mu</sub> = (R<sub>A</sub> x A<sub>A</sub>) x N / E E = R<sub>A</sub>x A<sub>A</sub> + R<sub>B</sub> x A<sub>B</sub>

# Dasymetric Mapping (cont.)

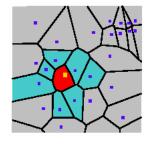
1		2		B			_		a c		b		P	nu = (	(R <sub>A</sub> x A <sub>A</sub> ) x N /	E
(E	Census Landcover Mapping Unit (Enumeration Unit)															
			,			<u> </u>	O_ID	Area	E_I D	L_ID	N	RD	A*RD	E	P=A*RD*N/E	Р
E_I D	Area	N		L_ID	Area	RD	а	42	1	A	100	0.1	4.2	20.4	4.2 x 100 / 20.4	20.59
1	60	100		А	70	0.1	b	28	2	A	25	0.1	2.8	13.6	2.8 x 25 / 13.6	5.15
2	40	25	ĺ	в	30	0.9	с	18	1	в	100	0.9	16.2	20.4	16.2 x 100 / 20.4	79.41
L			1				d	12	2	В	25	0.9	10.8	13.6	10.8 x 25 / 13.6	19.85
														t		
													E_ID		E=Sum(A*RD)	
													1		20.4	
													2		13.6	
See	See <a href="http://web.pdx.edu/~jduh/courses/geog492s10/lab04.htm">http://web.pdx.edu/~jduh/courses/geog492s10/lab04.htm</a> for exercise.															

**Distance measurement** 

- For features (i.e., points, lines) that cannot perform overlay analysis
- A method to link attributes between features that are not colocated
- For example, the NEAR and POINT-DISTANCE tools in Arctoolbox

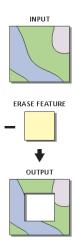
## Voronoi Map (Thiessen Polygons)

- Why use a Voronoi map?
- · Assigning values to polygons
  - Simple
  - Mean
  - Cluster
  - Standard deviation
  - ...



### Map manipulation

- Dissolve
- Eliminate
- Append
- Erase/Clip
- Merge/Split



## **Raster Data Analysis**

- Local (cell-by-cell) operations multi-criteria analysis
- Neighborhood (moving-window) operations "noise" reduction, raster map generalization, terrain analysis...
- Zonal operations zonal statistics
- Raster distance measure operations similar to buffering

#### **Local Operations**

- · Cell-by-cell based
- Creates a new raster from either a single or multiple input rasters
- · Includes Reclassification and Map Algebra

#### **Neighborhood Operations**

1	2	2	2	2
1	2	2	2	3
1	2	1	3	3
2	2	2	3	3
2	2	2	2	3

1.56	2.00	2.22
1.67	2.11	2.44
1.67	2.11	2.44

1	2	2	2	2
1	2	2	2	3
1	2	1	3	3
2	2	2	3	3
2	2	2	2	3

2	2	2
2	2	3
2	2	3

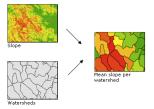
Neighborhood Means

#### **Zonal Operations**

- Uses groups of cells that have
  the same value or like features
- Can be contiguous or noncontiguous
- For single rasters zonal operations measure the geometry of each zone (area, perimeter, thickness, centroid)
- For two rasters (an input raster and a zonal raster) a summary of values for the input values in each zone of the zonal raster is generated in an output raster (summary statistics and measures)







#### Raster to Vector / Vector to Raster

