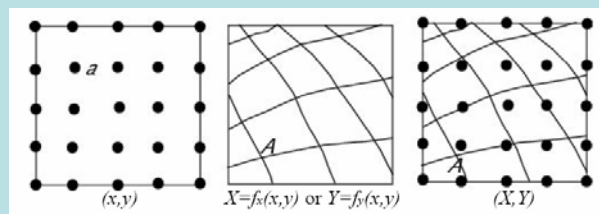


Resampling Methods

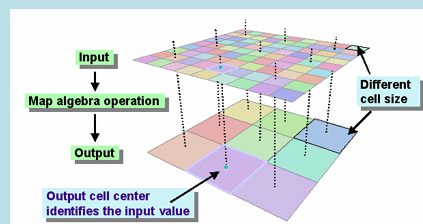
Geog581 Satellite Digital Image Analysis
Portland State University
Dan Craver
January 23, 2007

Why resample?

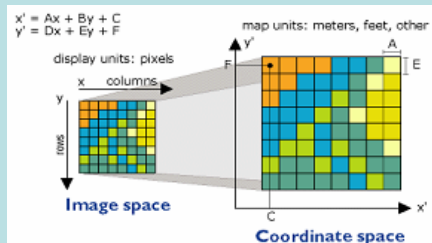
Geometric Correction



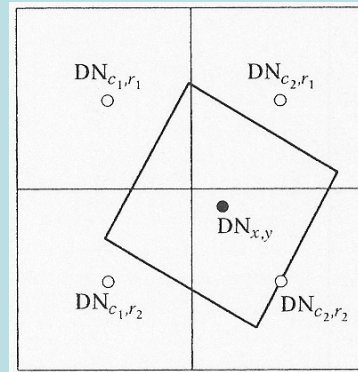
Analysis with GIS



How resample?



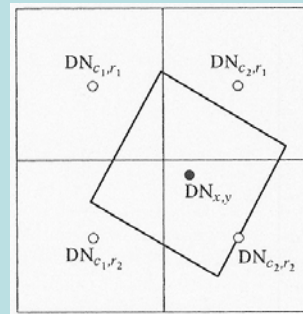
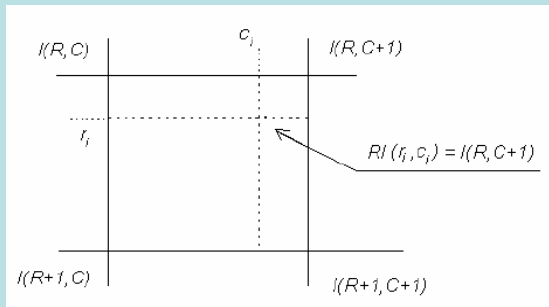
- Determine corresponding coordinates
- Assign value to pixel in output



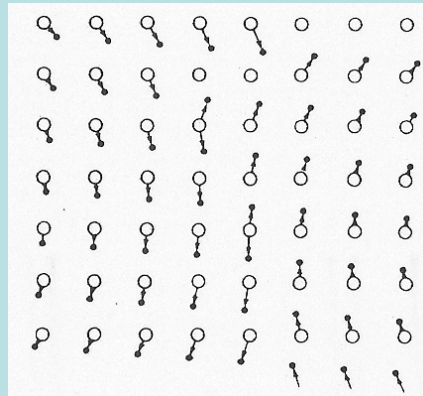
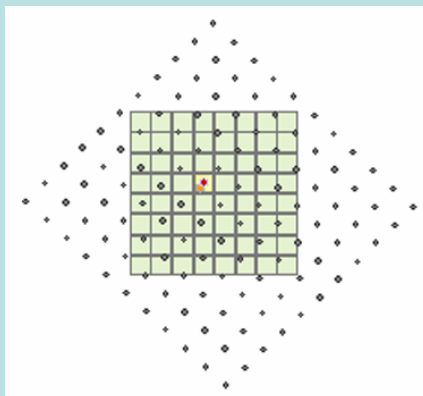
Three methods

- Nearest Neighbor
- Bilinear Interpolation
- Cubic Convolution (aka "Bicubic" pg. 104)

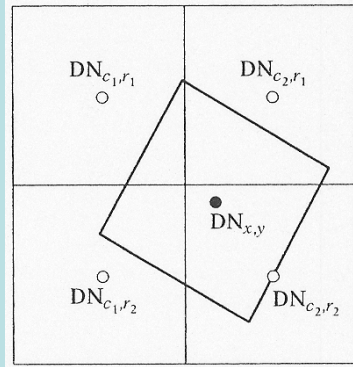
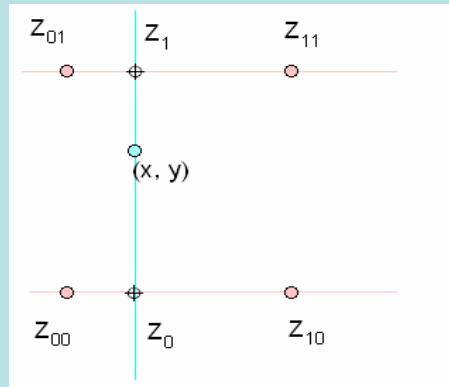
Nearest Neighbor



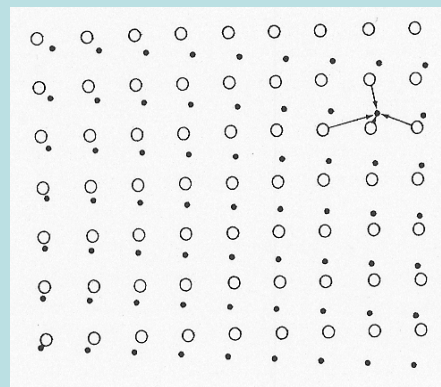
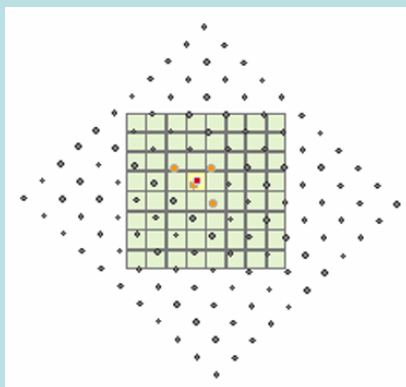
Nearest Neighbor



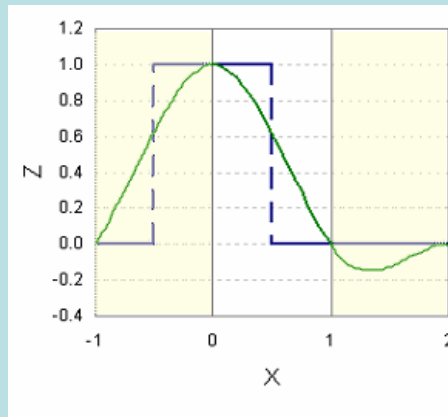
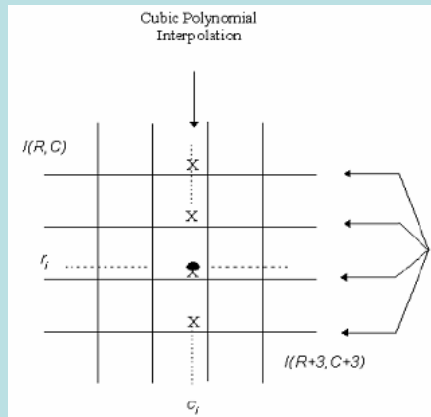
Bilinear Interpolation



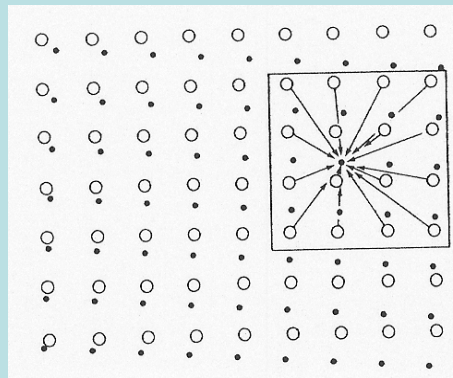
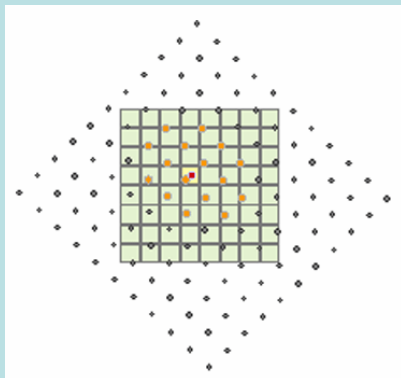
Bilinear Interpolation



Cubic Convolution (aka "Bicubic")



Cubic Convolution (aka "Bicubic")



Choices

- Application of corrected image
- Computer facilities available

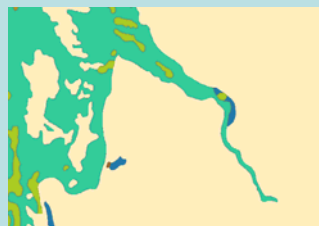
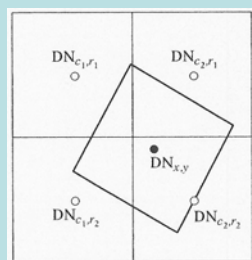
Nearest Neighbor » 10 FLOPs per interpolated point

Bilinear Interpolation » 50 FLOPs per interpolated point

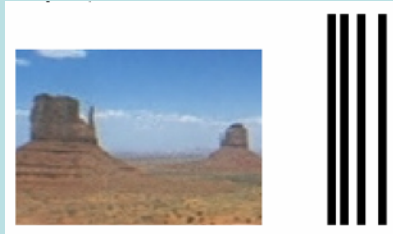
Cubic Convolution » 350 FLOPs per interpolated point

Applications

- Classification
- Visual Interpretation
- Discrete Data
- Continuous Data

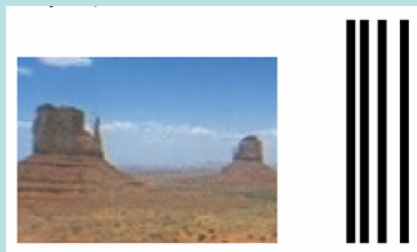


Testing Interpolator Quality

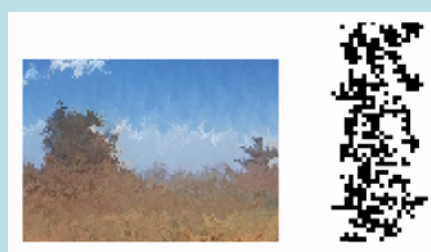


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Technical University Furtwangen
Revised June 30, 1999

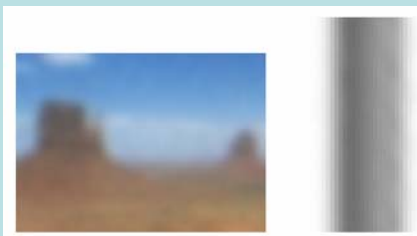
<http://www.path.unimelb.edu.au/%7Edersch/interpolator/interpolator.html>



Original



Nearest Neighbor



Bilinear Interpolation



Cubic Convolution

Resources

- ftp://earth1.esrin.esa.it/pub/stb_ftp/asd_26-27.pdf
- http://www.quantdec.com/SYSEN597/GTKAV/section9/map_algebra.htm
- http://en.wikipedia.org/wiki/Linear_interpolation
- <http://www.path.unimelb.edu.au/%7Edersch/interpolator/interpolator.html>
- <http://www.imgfsr.com/ResamplingCVPR.pdf>
- ArcGIS Desktop Help
- Campbell, J. B. 2002. Introduction to Remote Sensing. New York. Guilford Press.
- Lillesand, T. M., Kiefer, R. W. and J. W. Chipman. 2004. Remote Sensing and Image Interpretation. Hoboken. John Wiley & Sons, Inc.
- Mather, P. M. 2004. Computer Processing of Remotely Sensed Images, An Introduction. West Sussex. John Wiley & Sons Ltd.

Questions

1. When transforming an image to geographic coordinates, why is it unlikely to directly transfer pixel values from the uncorrected to the corrected image?
2. For each of the three common resampling methods, how many pixels from the uncorrected image are used to calculate the single pixel value in the corrected image?
3. Which of the three common resampling methods requires the most computational time? Which one the least?
4. Should classification be performed before or after resampling and why?
5. Which resampling methods are best suited for images used solely for visual interpretation purposes?