

# QR Factorization

(1)

Recall:  $A = LU$  factorization was used to encode (via matrices) Gaussian elimination. In §4.1 we introduced the least squares method to solve insoluble, "overdetermined" (i.e.  $n > p$ ) systems. However, one drawback of this form of Least Squares is that  $\text{cond}(A^T A)$  could be large, yielding an unstable system.

## Gram-Schmidt Orthogonalization & Least Squares

Review of the G-S Process. Given an input of a set of  $n$  LID  $m$ -dimensional vectors, G-S outputs  $n$  mutually orthogonal vectors that span the same subspace as the original set of vectors.

Let:  $A_1, \dots, A_n$  be LID vectors in  $\mathbb{R}^m$  (so  $n \leq m$ , why?).

The G-S method begins by dividing  $A_1$  by  $\|A_1\|_2$ . Define:

$$y_1 = A_1, \quad q_1 = \frac{y_1}{\|y_1\|_2}$$

To find the second unit vector, subtract away the projection of  $A_2$  in the direction of  $q_1$  & normalize.

$$y_2 = A_2 - q_1 (q_1^T A_2) \quad \& \quad q_2 = \frac{y_2}{\|y_2\|_2}$$

Notice that  $g_1$  &  $g_2$  are pairwise orthogonal, since!

$$\begin{aligned}
g_1^T \cdot y_2 &= g_1^T (A_2 - g_1 (g_1^T A_2)) \\
&= g_1^T A_2 - \underbrace{(g_1^T g_1)}_1 (g_1^T A_2) \\
&= g_1^T A_2 - 1 \cdot (g_1^T A_2) = \underline{\underline{0}}.
\end{aligned}$$

Thus,  $g_1 \perp g_2$

In general then, the  $j$ th step of the G-S method yields:

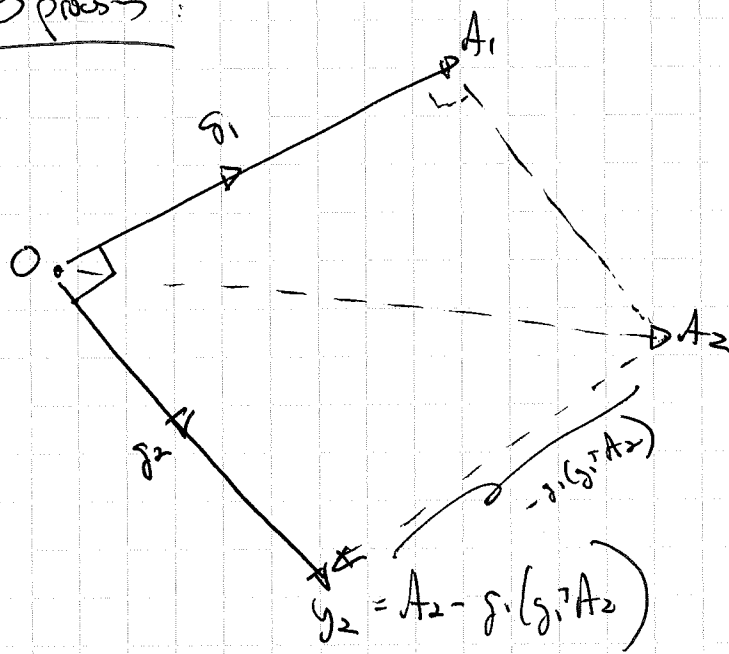
$$\begin{aligned}
y_j &= A_j - g_1 (g_1^T A_j) - g_2 (g_2^T A_j) - \dots - g_{j-1} (g_{j-1}^T A_j) \\
&\& g_j = \frac{y_j}{\|y_j\|_2}.
\end{aligned}$$

Note that  $g_j$  is orthogonal to each of  $g_i$  for  $i=1, \dots, j-1$ , since:

$$\begin{aligned}
g_j^T y_j &= g_j^T A_j - \underbrace{g_j^T g_1 g_1^T A_j}_{=0 \text{ by induction for } i < j} - \dots - g_j^T g_{j-1} g_{j-1}^T A_j \\
&= g_j^T A_j - 0 - \dots - 0 - g_j^T g_j g_j^T A_j = g_j^T A_j - g_j^T A_j = \underline{\underline{0}}.
\end{aligned}$$

The Geometry of G-S: We subtract from  $A_j$  the projections of  $A_j$  onto the previously determined orthogonal vectors:  $g_i$  ( $i=1, \dots, j-1$ ). What remains is orthogonal to the  $g_i$  (& made into a unit vector). Since orthogonal vectors form a LVD set (why?), the vectors span the same subspace of  $\mathbb{R}^m$  as the original set.

Picture of GS process:



$$\text{proj}_{g_1}(A_2) = \left( \frac{g_1^T A_2}{g_1^T g_1} \right) g_1 = (g_1^T A_2) g_1$$

The result of GS orthogonalization can be put into Matrix form by introducing new notations for the dot products in the above calculation.

Define:  $r_{ij} = \|y_i\|_2$  &  $r_{ij} = g_i^T A_j$  Then:

$$A_1 = r_{11} g_1 \quad (\text{since } \frac{A_1}{\|y_1\|} = g_1)$$

$$A_2 = r_{12} g_1 + r_{22} g_2 \quad (\text{since } g_2 = \frac{A_2}{\|y_2\|} - \frac{(g_1^T A_2) g_1}{\|y_2\|})$$

In general,  $A_j = r_{1j} g_1 + \dots + r_{j-1,j} g_{j-1} + r_{jj} g_j$

Remember: all column  $A_1, \dots, A_n$  are LD!

Thus,

$$\begin{bmatrix} | & | & \dots & | \\ A_1 & A_2 & \dots & A_n \\ | & | & \dots & | \end{bmatrix} = \underbrace{\begin{bmatrix} | & | & \dots & | \\ g_1 & g_2 & \dots & g_n \\ | & | & \dots & | \end{bmatrix}}_{\text{"Q"}} \underbrace{\begin{bmatrix} r_{11} & r_{12} & \dots & r_{1n} \\ r_{22} & \dots & r_{2n} \\ \vdots & \ddots & \vdots \\ r_{nn} \end{bmatrix}}_{\text{"R"}}$$

$(A=QR)$  → This is called Reduced QR Factorization.

Ex. Find the reduced QR factorization to:

$$A = \begin{bmatrix} 1 & -4 \\ 2 & 3 \\ 2 & 2 \end{bmatrix} \quad \text{Set } y_1 = A_1 = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}, \quad r_{11} = \|y_1\| = \boxed{3}$$

$$\textcircled{p} \quad \textcircled{q} \quad \hat{q}_1 = \frac{y_1}{\|y_1\|} = \begin{bmatrix} 1/3 \\ 2/3 \\ 2/3 \end{bmatrix}$$

$$\begin{aligned} y_2 &= A_2 - \hat{q}_1 \hat{q}_1^T A_2 = \begin{bmatrix} -4 \\ 3 \\ 2 \end{bmatrix} - \begin{bmatrix} 1/3 \\ 2/3 \\ 2/3 \end{bmatrix} \begin{bmatrix} 1/3 & 2/3 & 2/3 \end{bmatrix} \begin{bmatrix} -4 \\ 3 \\ 2 \end{bmatrix} \\ &= \begin{bmatrix} -4 \\ 3 \\ 2 \end{bmatrix} - \begin{bmatrix} 1/3 \\ 2/3 \\ 2/3 \end{bmatrix} \cdot 2 = \begin{bmatrix} -14/3 \\ 5/3 \\ 2/3 \end{bmatrix} \end{aligned}$$

$$\textcircled{q} \quad \hat{q}_2 = \frac{y_2}{\|y_2\|} = \frac{1}{5} y_2 = \begin{bmatrix} -14/15 \\ 1/3 \\ 2/15 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & -4 \\ 2 & 3 \\ 2 & 2 \end{bmatrix} = \begin{bmatrix} 1/3 & -14/15 \\ 2/3 & 1/3 \\ 2/3 & 2/15 \end{bmatrix} \begin{bmatrix} 3 & 2 \\ 0 & 5 \end{bmatrix} = \underline{\text{QR}} \quad \checkmark$$

Classical Gram-Schmidt orthogonalization:

Let  $A_j, j=1, \dots, N$  be LVD vectors

for  $j=1, \dots, n$   
 $y = A_j$   
 for  $i=1, \dots, j-1$   
 $r_{ij} = \hat{q}_i^T A_j$   
 end  $y = y - r_{ij} \hat{q}_i$   
 $r_{jj} = \|y\|, \hat{q}_j = \frac{y}{r_{jj}}$   
 end



Note: The product of orthogonal matrices is orthogonal (HW #10)

The QR factorization of an  $n \times n$  matrix by the G-S method requires  $O(n^3)$  multiplications & divisions (3 times more than LU) plus approximately the same number of additions.

(Note: Performing matrix calculations w/ orthogonal matrices is in general much more efficient than for non-orthogonal vectors; furthermore orthogonal matrices are easily inverted, & they do not suffer from error magnification).

Ex. Find the full QR factorization:  $A = \begin{bmatrix} 1 & -4 \\ 2 & 3 \\ 2 & 2 \end{bmatrix}$

Result:  $q_1 = \begin{bmatrix} \frac{1}{\sqrt{10}} \\ \frac{2}{\sqrt{10}} \\ \frac{2}{\sqrt{10}} \end{bmatrix}$ ,  $q_2 = \begin{bmatrix} \frac{-4}{15} \\ \frac{1}{3} \\ \frac{2}{15} \end{bmatrix}$ . Adding a third vector,  $A_3 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$

gives:  $y_3 = A_3 - q_1 q_1^T A_3 - q_2 q_2^T A_3 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} - \begin{bmatrix} \frac{1}{3} \\ \frac{2}{3} \\ \frac{2}{3} \end{bmatrix} \frac{1}{3} - \begin{bmatrix} \frac{-4}{15} \\ \frac{1}{3} \\ \frac{-3}{15} \end{bmatrix} \left( \frac{-14}{15} \right)$

$= \frac{2}{225} \begin{bmatrix} 2 \\ 10 \\ -11 \end{bmatrix} \Rightarrow q_3 = \frac{y_3}{\|y_3\|} = \begin{bmatrix} \frac{2}{15} \\ \frac{10}{15} \\ \frac{-11}{15} \end{bmatrix}$ .

Full QR:

$$A = \begin{bmatrix} 1 & -4 \\ 2 & 3 \\ 2 & 2 \end{bmatrix} = \begin{bmatrix} \frac{1}{3} & -\frac{14}{15} \\ \frac{2}{3} & \frac{1}{3} \\ \frac{2}{3} & \frac{2}{15} \end{bmatrix} \begin{bmatrix} 3 & 2 \\ 0 & 5 \\ 0 & 0 \end{bmatrix} = QR$$

Note That the choice of  $A_3$  was arbitrary; any third column vector LVD of the first two can be used.

(3) Major Applications of QR:

(1) QR To solve a system of  $n$  equations:  $A\vec{x} = \vec{b}$

$A = QR \rightarrow A\vec{x} = \vec{b} \rightarrow QR\vec{x} = \vec{b} \rightarrow \boxed{R\vec{x} = Q^T\vec{b}}$

Now solve the simple system w/ Triangular back-sub.

This approach is roughly Three Times more expensive than LU.

(2) Apply QR to least squares.  $A$   $n \times m$ ,  $m > n \rightarrow$  let  $\vec{d} = Q^T\vec{b}$

minimize  $\|A\vec{x} - \vec{b}\|_2 \rightarrow \|QR\vec{x} - \vec{b}\|_2 = \underbrace{\|R\vec{x} - Q^T\vec{b}\|_2}_{\text{constant w.r.t } x} \rightarrow \text{minimize } \vec{y}_1$

error =  $\begin{bmatrix} e_1 \\ \vdots \\ e_n \\ \hline e_{n+1} \\ \vdots \\ e_m \end{bmatrix} = \begin{bmatrix} r_{11} & r_{12} & \dots & r_{1n} \\ & r_{22} & \dots & r_{2n} \\ & & \ddots & \vdots \\ & & & r_{nn} \\ & & & & \dots \\ & & & & & \dots \\ & & & & & & \dots \\ & & & & & & & \dots \\ & & & & & & & & \dots \\ & & & & & & & & & \dots \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} - \begin{bmatrix} d_1 \\ \vdots \\ d_n \\ \hline d_{n+1} \\ \vdots \\ d_m \end{bmatrix}$

\* Observe That  $\langle e_{n+1}, \dots, e_m \rangle = \langle -d_{n+1}, \dots, -d_m \rangle$  & so we can minimize the error with a choice of  $\vec{x}$  for  $\langle e_1, \dots, e_n \rangle$  that minimizes: the upper part of the system!

The least squares error is consequently:

$\|\vec{e}\|_2^2 = d_{n+1}^2 + \dots + d_m^2 \rightarrow$  This error is irreducible.

# Least Squares By QR Factorization

Given the  $m \times n$  inconsistent system:  $A\vec{x} = \vec{b}$

Find the full QR factorization:  $A = QR$  and set:

$\vec{r}$  = upper  $m$  submatrix of  $R$

$\vec{d}$  = upper  $n$  entries of  $\vec{d} = Q^T \vec{b}$ .

Solve:  $\vec{R}\vec{x} = \vec{d}$  for the least-squares solution:  $\vec{x}$ .

Ex. Use the full QR factorization to solve the least squares problem:

$$\begin{bmatrix} 1 & -4 \\ 2 & 3 \\ 2 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} -3 \\ 15 \\ 9 \end{bmatrix} \Rightarrow R\vec{x} = Q^T \vec{b}$$

$$\begin{bmatrix} 3 & 2 \\ 0 & 5 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \frac{1}{13} \begin{bmatrix} 5 & 10 & 10 \\ -14 & 5 & 2 \\ 2 & 10 & -11 \end{bmatrix} \begin{bmatrix} -3 \\ 15 \\ 9 \end{bmatrix} = \begin{bmatrix} 15 \\ -9 \\ 3 \end{bmatrix} \begin{matrix} \vec{r} \\ \vec{d} \end{matrix}$$

(error)

$$\vec{R}\vec{x} = \vec{d} \rightarrow \begin{bmatrix} 3 & 2 \\ 0 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 15 \\ 9 \end{bmatrix} \left\{ \begin{array}{l} \vec{x}_1 = 3.8 \\ \vec{x}_2 = 1.8 \end{array} \right.$$

Recall: In chapter 2 we avoided solving ill-conditioned problems. While the usual equations of a problem may often be ill-conditioned, the QR approach solves the least squares w/o constructing  $A^T A$ .



# Modified G-S Orthogonalization

Let  $A_i, i=1, \dots, n$  be LID vectors.

for  $j=1, 2, \dots, n$

$y = A_j$

for  $i=1, 2, \dots, j-1$

$r_{ij} = g_i^T y$

$y = y - r_{ij} g_i$

end  
 $r_{jj} = \|y\|_2$   
 $g_j = y / r_{jj}$

end

Note: immediate replacement

Ex.

(Modified) G-S

$$A = \begin{bmatrix} 1 & 1 & 1 \\ \sigma & 0 & 0 \\ 0 & \sigma & 0 \\ 0 & 0 & \sigma \end{bmatrix}$$

let  $\sigma = 10^{-20}$

(I) Classical G-S:

$y_1 = A_1 = \begin{bmatrix} 1 \\ \sigma \\ 0 \\ 0 \end{bmatrix}, g_1 = \begin{bmatrix} 1 \\ \sigma \\ 0 \\ 0 \end{bmatrix}$

( $\sigma^2 = 10^{-40} <$  machine precision)  
 $\dots g_2 = \begin{bmatrix} 0 \\ -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix} \dots g_3 = \begin{bmatrix} 0 \\ -\frac{1}{\sqrt{2}} \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix}$

Note  $g_2, g_3 \neq 0!$

(II)

Now use Modified G-S. ( $g_1, g_2$  are the same as before)

$y_3' = \begin{bmatrix} 1 \\ 0 \\ 0 \\ \sigma \end{bmatrix} - \begin{bmatrix} 1 \\ 0 \\ 0 \\ \sigma \end{bmatrix} - \sigma^T A_3 = \begin{bmatrix} 0 \\ \sigma \\ 0 \\ \sigma \end{bmatrix} \rightarrow y_3 = y_3' - \begin{bmatrix} 0 \\ -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix} - \begin{bmatrix} 0 \\ -\frac{1}{\sqrt{2}} \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix} = \begin{bmatrix} 0 \\ -\sigma/2 \\ -\sigma/2 \\ \sigma \end{bmatrix}$

$\rightarrow g_3 = \begin{bmatrix} 0 \\ -\frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \\ \frac{2}{\sigma} \end{bmatrix}$