

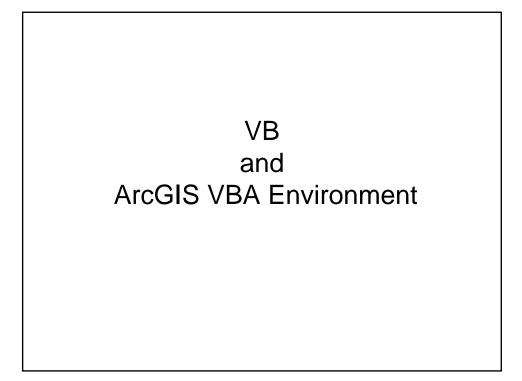
## Software Design & Programming

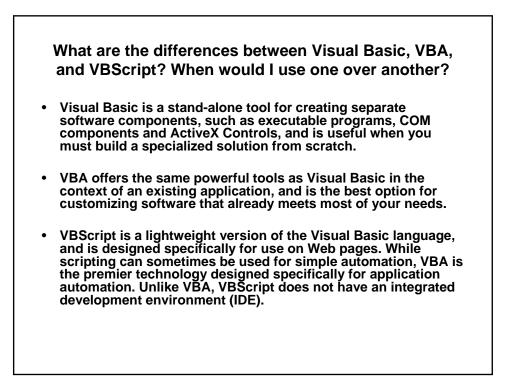
- Requirement analysis
- Structured systems analysis
- Data specification
- Program specification
- GUI

## **Components of Computer Programming**

- Programming language
- Algorithm
- Editor
- Code libraries and resources (.lib & .obj)
- Compiler/Interpreter
- Debugger
- Packaging/Deployment tools

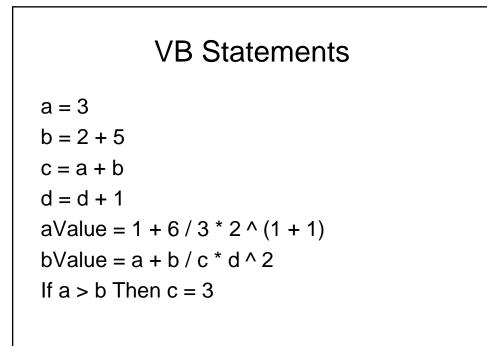
Integrated development environment (IDE)

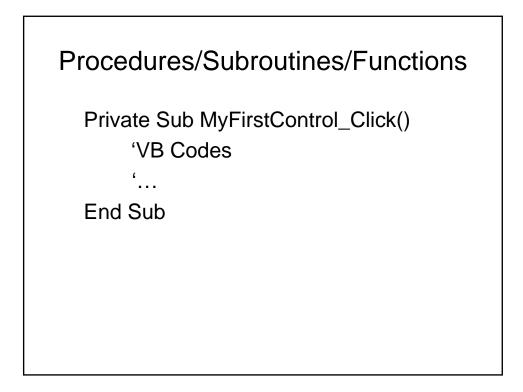


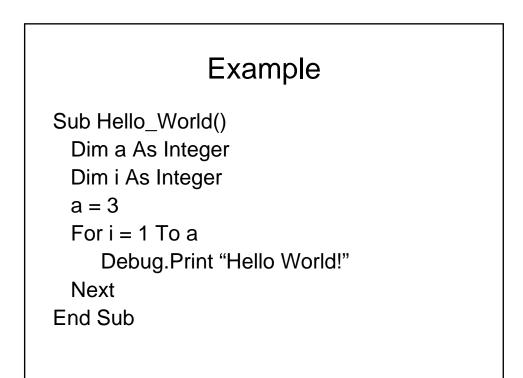


## Computer Language Components

- Syntax
  - Subroutine, procedures, functions (intrinsic and external)
  - Expressions and statements
  - Keywords
  - Naming convention
- · Variables / constants
  - Data types
  - Declaration
  - Assignment and retrieval
- Operands / operators
  - Arithmetic, logical, assignment, bitwise, ...
- Scope
- Exception / error handling
- Visual components
  - IDE, GUI Objects



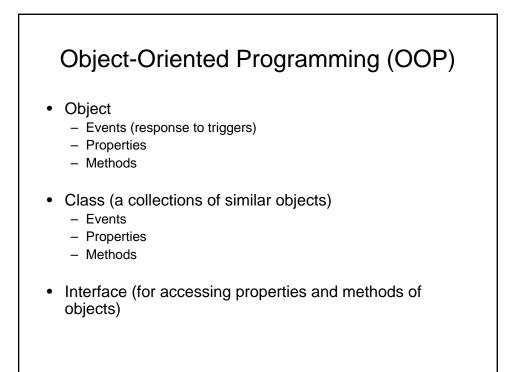


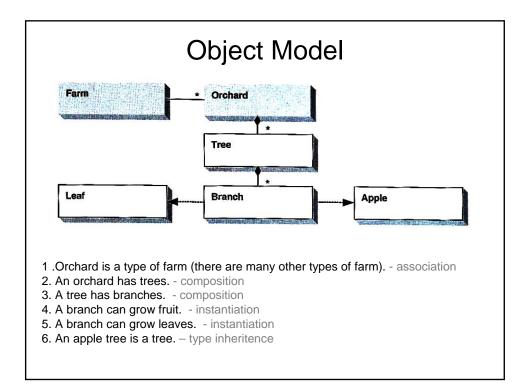


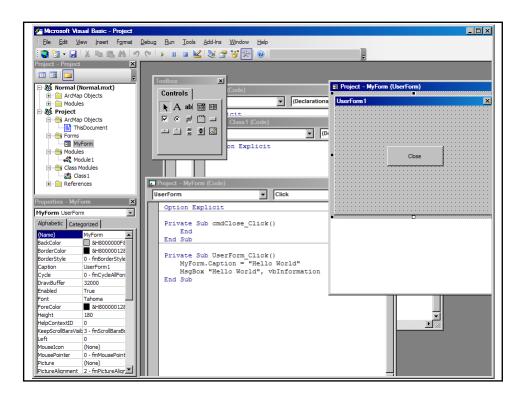
Data type	Storage size	Range			
Boolean	2 bytes	True or False			
Byte	1 byte	0 to 255			
Integer	2 bytes	-32,768 to 32,767			
Long	4 bytes	-2,147,483,648 to 2,147,483,647			
Currency		-922,337,203,685,477.5808 to 922,337,203,685,477.5807			
Single	4 bytes	-3.402823E38 to -1.401298E-45 for negative values; 1.401298E-45 to 3.402823E38 for positive values			
Double	8 bytes	-1.79769313486231E308 to -4.94065645841247E-324 for negative values; 4.94065645841247E-324 to 1.79769313486232E308 for positive values			
Date	8 bytes	January 1, 100 to December 31, 9999			
String (variable-length)	10 bytes + string length	0 to approximately 2 billion			
		String			
String (fixed-length)	Length of string	1 to approximately 65,400			
Currency	8 bytes	-922,337,203,685,477.5808 to 922,337,203,685,477.580			
Object	4 bytes	Any Object reference			
Variant	16 bytes to variant length				

Dim X As Boolean
Dim X As String, Dim Y(10) As String
If you do not specify a data type, the Variant data type is assigned by default, i.e., Dim X.

VB Variables Naming Convention	<pre>[<libraryname.> </libraryname.></pre>	Jse the following notation for naming variables and constants: <libraryname.>][<scope_>]<type><name> <name> describes how the variable is used or what it contains. The <scope> and <type> portions should always be lowercase, and the <name> should use mixed case.</name></type></scope></name></name></type></scope_></libraryname.>				
	Library Name		Library			
	esriGeometry		ESRI Object Library			
	stdole		Standard OLE COM Library			
	<empty></empty>		Simple variable data type			
	<librarynan< th=""><th>ne&gt;</th><th></th></librarynan<>	ne>				
	Prefix	Variable	scope			
	c	c constant within a form or class				
	g public variable defined in a class form or standard module					
Examples:	m	m private variable defined in a class or form				
	<empty></empty>	local var	iable			
Global Const cdMyPI = 3.1415	9 <scope></scope>					
	Prefix		Data Type			
Public giMapNo As Integer	b		Boolean			
	by		byte or unsigned char			
	d		double			
	fn		Function			
	h		handle			
	i		int (integer)			
	1		Long			
	p		a pointer			
	S		String			







VB Control Naming Convention							
	Object	Prefix	Example				
	Form	frm	frmSelect				
	Label	Ibl	SearchString				
	Combo box	cbo	cboEditFeature				
	Command button	cmd	cmdCancel				
	Directory listbox	dir	dirPath				
	Drive listbox	drv	drvDrive				
	Image	img	imgBitmap				
	Listbox	lst	IstSelectedFile				
	Menu	mnu	mnuFileSaveAs				
	Option button	opt	optTopology				
	Timer	tmr	tmrAlarm				
	Common dialog	dlg	dlgSaveAs				

How to save your programs in ArcGIS?

- ArcGIS Normal template (Normal.mxt)
- A base template (\*.mxt)
- A map document (\*.mxd)

